

THE NEW LANGUAGE MAGAZINE



"All Content Related to
V6Sharp and the Lives
and Discoveries of Its
Members"

001 - February 2026

Bouquet Bleue :
The new first
person mode,
The new style,
even.

Trying to Play,
Work and get
inspiration while
lacking the time.
How do you do ?

And much more !



"To all who come to
this happy place :
Welcome"

meowmeow

fniz n000 b1000 :

..to all who come to



SHARP says...

This is the first time I've addressed you all in this manner, at least when it comes to the news. It's 12 p.m., and I'm still at work. I'm absolutely starving, lmao. Boring admin work doesn't help.

In any case, many would wonder: "What's the point of creating a mockup magazine layout when you have a WordPress website that works on a per-article basis?"

The short answer is none, but the longer answer is present in this project! Like many of the things I create, this one surely won't last very long, but it'll be a fun experience.

Important news will continue to be distributed as usual. Bouquet Bleue is still going strong, and improvements are being made as you read.

Hope you enjoy it!

- Raphael

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Abbey Road
cover : Paul
est Marine,
John Rime,
Ringo Yore et
George
Veronique

"Abbey Road" by Ruuvik

Bouquet Bleue

The new First person mode,
The new style, even.

Happy Birthday to the first prototype of Bouquet Bleue !
Even if the start of the project itself can even date back to the end of 2023, most of the ideas and story bits that made it to the current cut were aligned just a year ago, in January 2025.

Back then, it was a lot different. From a 3rd Person RPG, to a mix with Point and Click elements, to now a in-real time point and click with dungeon crawling, the formula evolved a lot.

Factors were multiple : Lack of time, ambition way too high, difficulties to make it somewhat interesting...



*Unused Battle Enter Animation with Old Logo
(2025 by DrawXAngel)*

